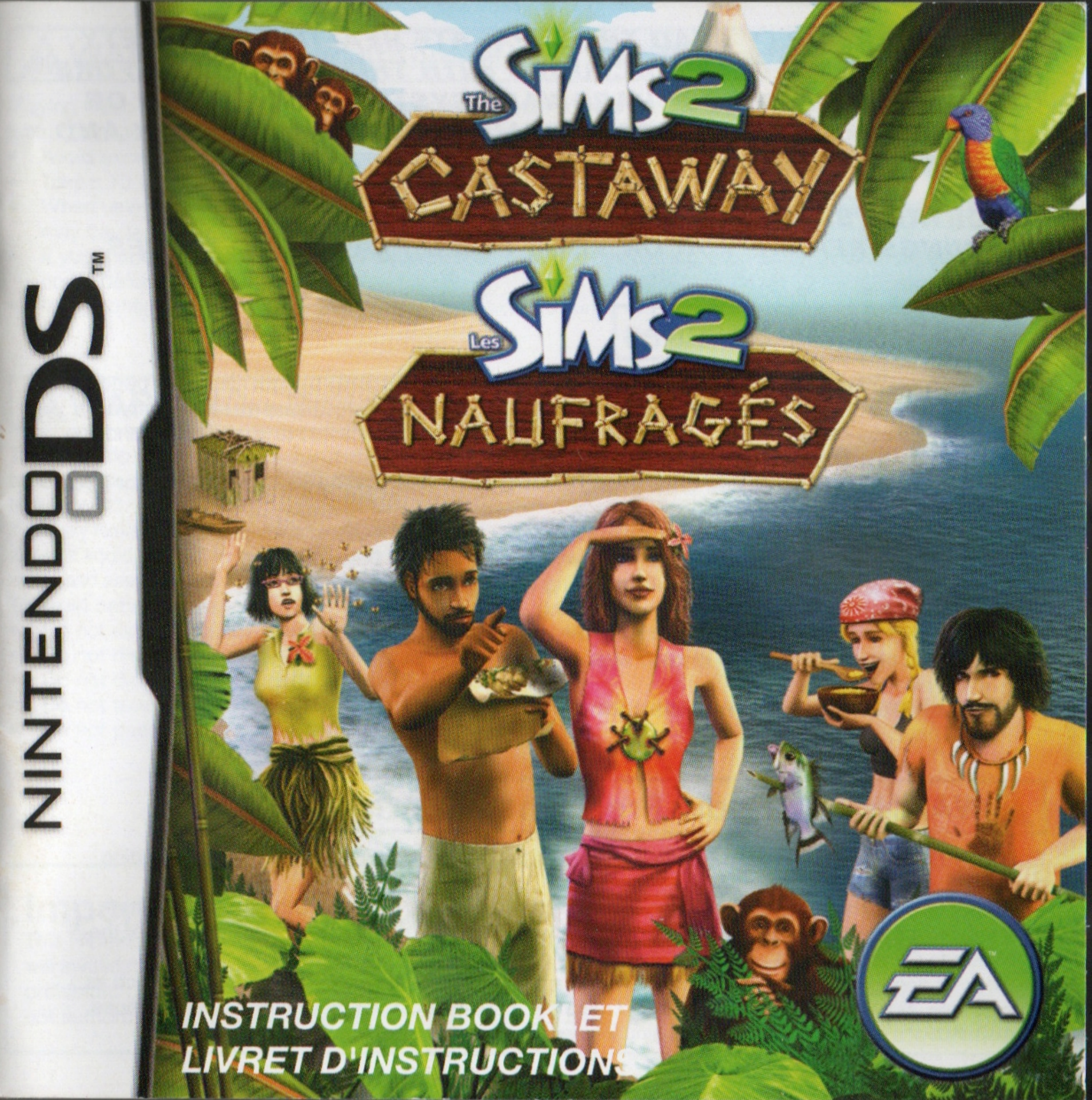
NINTENDO DS™
The SIMS 2
CASTAWAY
Les SIMS 2
NAUFRAGÉS
INSTRUCTION BOOKLET
LIVRET D'INSTRUCTIONS
EA

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

⚠WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

⚠WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

⚠WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

REV-E

Important Legal Information

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The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Official Nintendo Seal

Nintendo does not license the sale or use of products without the Official Nintendo Seal.

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.

⚠ CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

EVERYONE

E

CONTENT RATED BY ESRB

LICENSED BY Nintendo

FONT

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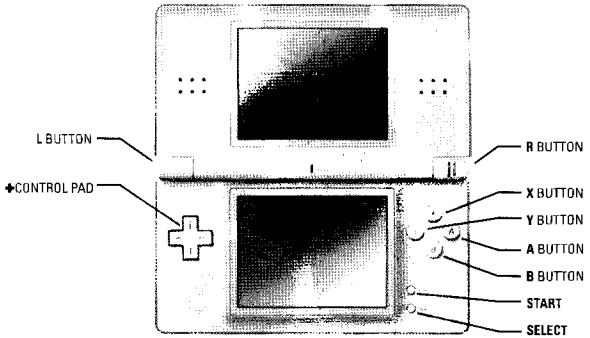
YOU PLAYED THE GAME. NOW PLAY THE MUSIC.
EA SOUNDTRACKS AND RINGTONES AVAILABLE AT WWW.EA.COM/EATRAX/

WWW.EA.COM.

STARTING THE GAME

NINTENDO DS™



1. Turn OFF the Power Button on your Nintendo DS™ system. Never insert or remove a Game Card when the power is ON.
2. Insert the *The Sims™ 2 Castaway* Game Card into the Game Card slot on the Nintendo DS. To lock the Game Card in place, press firmly.
3. Turn ON the Power Button. The Legal screen appears.
4. When the Title screen appears, press the **A** Button or touch the Touch Screen to advance to the Main menu.

COMPLETE GAME CONTROLS

CONTROLS

Zoom in/out	✚Control Pad ↕
Pan camera left/right	✚Control Pad ↔
Select item/Move Sim	Touch Screen
Open/close map	**X** Button
Double the game speed	**L** Button
Open Survival Guide	**SELECT**
Pause game	**START**

TIP: In the Options screen you have the ability to change the controls to accommodate left-handed players. Left-handed controls use the **A** Button/**B** Button/**X** Button/**Y** Button in place of the ✚Control Pad.

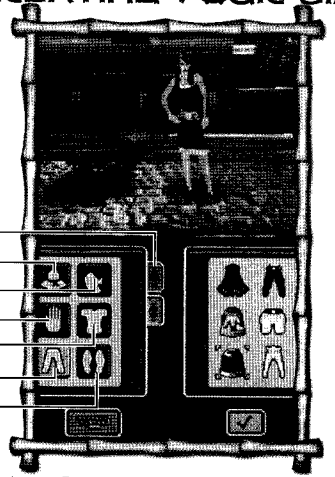
SETTING UP THE GAME

INTRODUCTION

A bit of bad luck has befallen your Sim. After accidentally falling into a cargo crate on a container ship, they've ended up washed ashore on an unknown tropical island! Help your Sim learn survival skills to make the most of their surroundings. Build shelters, craft unique items, and discover treasures and even other castaways hidden within their tropical isle. With enough ingenuity, maybe your Sim can even find a way back to civilization—that is, if they want to leave their new home in paradise!

- To begin, select NEW GAME in the Main menu. The Create a Sim menu appears.

CREATING YOUR SIM

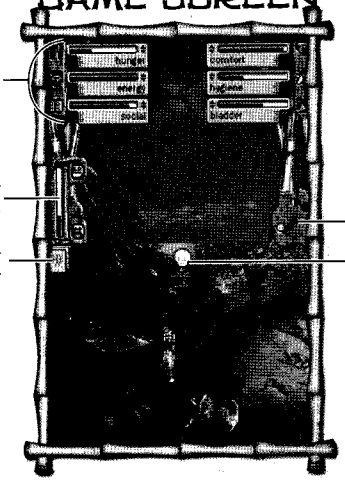


- Select either the Male icon or Female icon, then touch the icon on the Touch screen to change your Sim's hair style and color, skin tone, clothing, and shoes.
- To name your Sim, touch the Keyboard icon, then use the on-screen keyboard to input your desired name.
- When you are finished, select the Checkmark icon to continue.

PLAYING THE GAME

After your Sim washes ashore Backwash Bay, it is up to them to fend for themselves. Help them find food, build shelter, and explore the island.

GAME SCREEN


Your Sim's Motives—and how well they are being met.
Is your Sim optimistic or gloomy? Find out here.
Survival Guide—For more info, see p. 9.
Sundial—Let's your Sim know what time of the day it is.
Inspiration—Touch the Light Bulb icon to read your Sim's latest revelation.

GAMEPLAY BASICS

- To move your Sim, touch the place on the Touch Screen where you wish them to go. To change locations, touch the arrow and select NEXT AREA.
- To feed your Sim, select your Sim, then select EAT. Select the item to consume, and don't forget to pay attention to the item's stats—not all foods are equally as palatable to your Sim, and some might affect your Sim in ways you might not think. To eat the chosen food, touch EAT.
- To have your Sim interact with an item, object, or character, touch it on the Touch Screen, then select your desired action.
- To bathe your Sim, send them to the ocean or a large body of water (like a lake), select them, then select WASH.
- To direct your Sim to use the bathroom, select a bush, then choose USE.

MOTIVES

All Sims have basic needs to be met, and nowhere is that more apparent than when they are stranded on an island. It's up to you to be sure your Sim finds, collects, and builds whatever they need.

Hunger	Eat the grub your Sim has fished, foraged, or cooked.
Energy	Have your Sim take a nap in their shelter. (NOTE: Some foods and items can also help this motive.)
Social	Chatting with other castaways (or even skeletons!) is just the ticket to improving your Sim's mood.
Comfort	Sleeping, bathing, or just warming their hands by the fire can all improve a Sim's comfort motive.
Hygiene	Have your Sim take a bath in a lake or ocean. But keep in mind: your Sims usually feels cleaner when bathing in fresh water.
Bladder	Ah, yes, the *other* reason that bushes exist. Encourage your Sim to use one when the need arises.

NOTE: Ignoring your Sim's energy motive can result in a failure state. In a failure state, your Sim passes out and wakes up back at their shelter. But be warned: while passed out, the island monkeys may take the opportunity to steal one or two particularly delicious items from your Sim's inventory.

INSPIRATION

If your Sim comes up with a brilliant idea, a light bulb appears above their head. Touch the Light Bulb icon on the Touch Screen to find out more.

NOTE: Inspirations are archived in your Survival Guide under the Light Bulb icon.

SURVIVAL GUIDE

To open your Survival Guide, press SELECT or touch the Book icon on the Touch Screen.

Food
Review your Sim's stock of fruits, vegetables, meats, and prepared foods.

Clothing
Headwear, tops, bottoms, and shoes that your Sim has found or crafted are stored here.

Objects
Your Sim's collection of tools, seeds, items, rocks, and shells.

Collections
Has your Sim discovered everything to be found on the island? Find out here.

Map
Your Sim's bird's eye view of the island.

Inspiration
Your Sim's thoughts and suggestions are archived here.

Templates
Any templates your Sim has found for crafting food, clothing, objects, and upgrades are stored here.

Relationships
How is your Sim getting along with the other castaways and what would they like your Sim to do for them? Find out here.

CRAFTING

Not everything in your Sim's island abode can be found or foraged—some things need to be constructed. This can be done at one of several different crafting stations.

Preparing Raw Food	Select the food crafting rock. Touch PREPARE FOOD, then select the recipe you wish to prepare.
Preparing Cooked Food	Prepare cooked food recipes at the fire pit.
Crafting Items	The crafting rock allows you to create items like tools and clothing.
Planting Seeds	To plant seeds, be sure you first have a spade, then select an Earth Mound and choose PLANT.
Making Clothes	This crafting rock allows you to create garments to wear on the island.
Dying and Washing Clothes	Need to give your duds a good soak? Or how about spiffing them up with new colors? You can do all of this at the Clothes Washing crafting station. NOTE: You'll need to collect colored bugs to die clothing.

MINI GAMES

Fire Lighting	To light a fire, be sure you have kindling, then touch the fire pit and select LIGHT FIRE. Rub your stylus up and down the log on-screen then, when prompted, blow into the Nintendo DS microphone.
Bug Hunting	Touch a rock and select HUNT FOR BUGS. Then, squish as many bugs as you can by touching them with the stylus on the Touch Screen.
Spear Fishing	When you have acquired a spear, approach the ocean (or a large body of fresh water) and select SPEAR FISHING. Use the stylus to spear the fish as they swim across the screen.
Pole Fishing	When you have acquired the fishing pole, approach the ocean (or a large body of fresh water) and select POLE FISHING. Use the stylus to drop bait into the water. NOTE: Fish with thought bubbles showing a certain color are attracted to that specific color. Choose bait that matches that specific color and you'll have a greater chance of hooking that fish.
Making Music	Once you have constructed an Ocarina, approach another castaway, such as Suzy McDress, and select JAM. As the other Sim plays the bassline, use the Touch Screen and the Nintendo DS microphone to play any melody you desire. NOTE: The Student can find or craft other musical instruments. To play one, select that instrument from her inventory.

SAVING AND LOADING

- To save your game, you must first build a shelter. Once your shelter is built, select it and touch SLEEP. A prompt appears asking if you wish to save your game. Select YES, then select a game save slot. Your game is saved.
- To load a game, select LOAD GAME in the Main menu, then select the bottle that corresponds to the game save you wish to load.

NOTE: Some other castaways have beds you can sleep in. You can save from these shelters as well using the same basic steps.

HINTS AND TIPS

- Remember to visit the beach where your Sim washed up each day. If your Sim ended up there, who knows what other useful things may drift ashore?
- Castaways will not help you if you have a low social rating with them. Gifting, talking, and placing decorative objects around them all help boost the social score.
- Low on energy? You can always borrow a bed (or hammock) from certain castaways—as long as they aren't already sleeping in them!
- Certain castaways like their lots decorated with specific objects. Try to find out what pleases each castaway the most.
- Not getting enough rest when you sleep? Try improving your Sim's shelter.
- The islands have much to offer, so explore them as much as you can—and try to remember where you found what!

LIMITED 90-DAY WARRANTY

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Online: http://warrantyinfo.ea.com

Automated Warranty Information: You can contact our automated phone system 24 hours a day for any and all warranty questions:

US 1 (650) 628-1001

EA WARRANTY MAILING ADDRESS

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E-mail and Website: For instant access to all of our technical support knowledge, please visit http://support.ea.com.

Telephone Support: Technical Support is also available from 8am to 5pm PST by calling us at US 1 (650) 628-1001. **No hints or codes are available from Technical Support.**

Mailing Address: Electronic Arts Technical Support
PO Box 9025
Redwood City CA 94063-9025

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In **Australia**, contact:

Electronic Arts Pty. Ltd.
P.O. Box 432
Southport Qld 4215, Australia

In the **United Kingdom**, contact:

Electronic Arts Ltd.
P.O. Box 181
Chertsey, KT16 0YL, UK
Phone (0870) 2432435
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In **Australia**: For Technical Support and Game Hints and Tips, phone the EA HOTLINE: 1 902 261 600 (95 cents per min.) CTS 7 days a week 10 AM–8 PM. If you are under 18 years of age parental consent required.

Package Cover Illustration: Bob Rossman: The Ant Farm, Los Angeles

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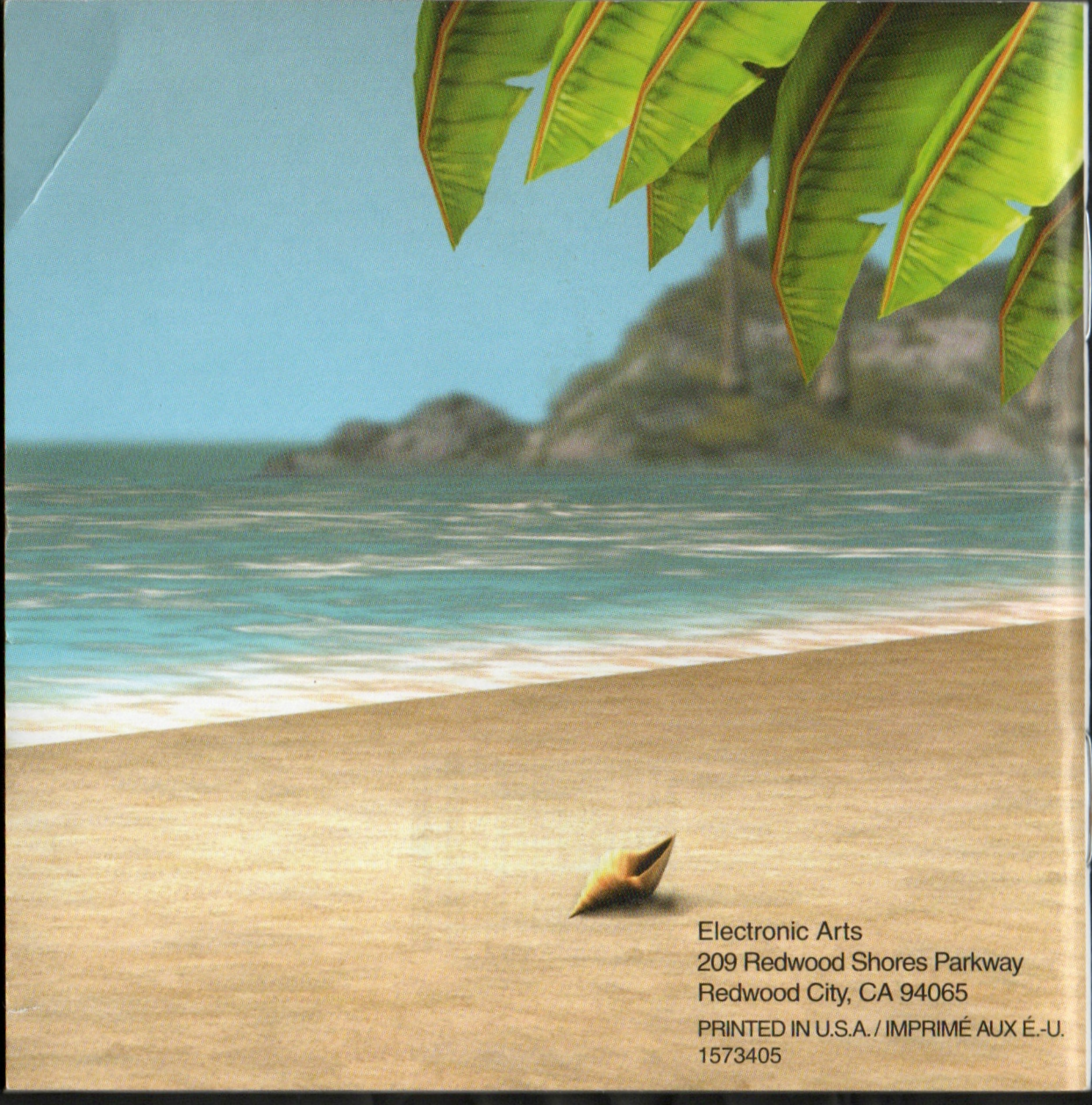

Electronic Arts
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Redwood City, CA 94065
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